

# WARREN BUCKLEITNER Disclaimer: I am not an illustrator.

# Two publishers, same topic





high stakes



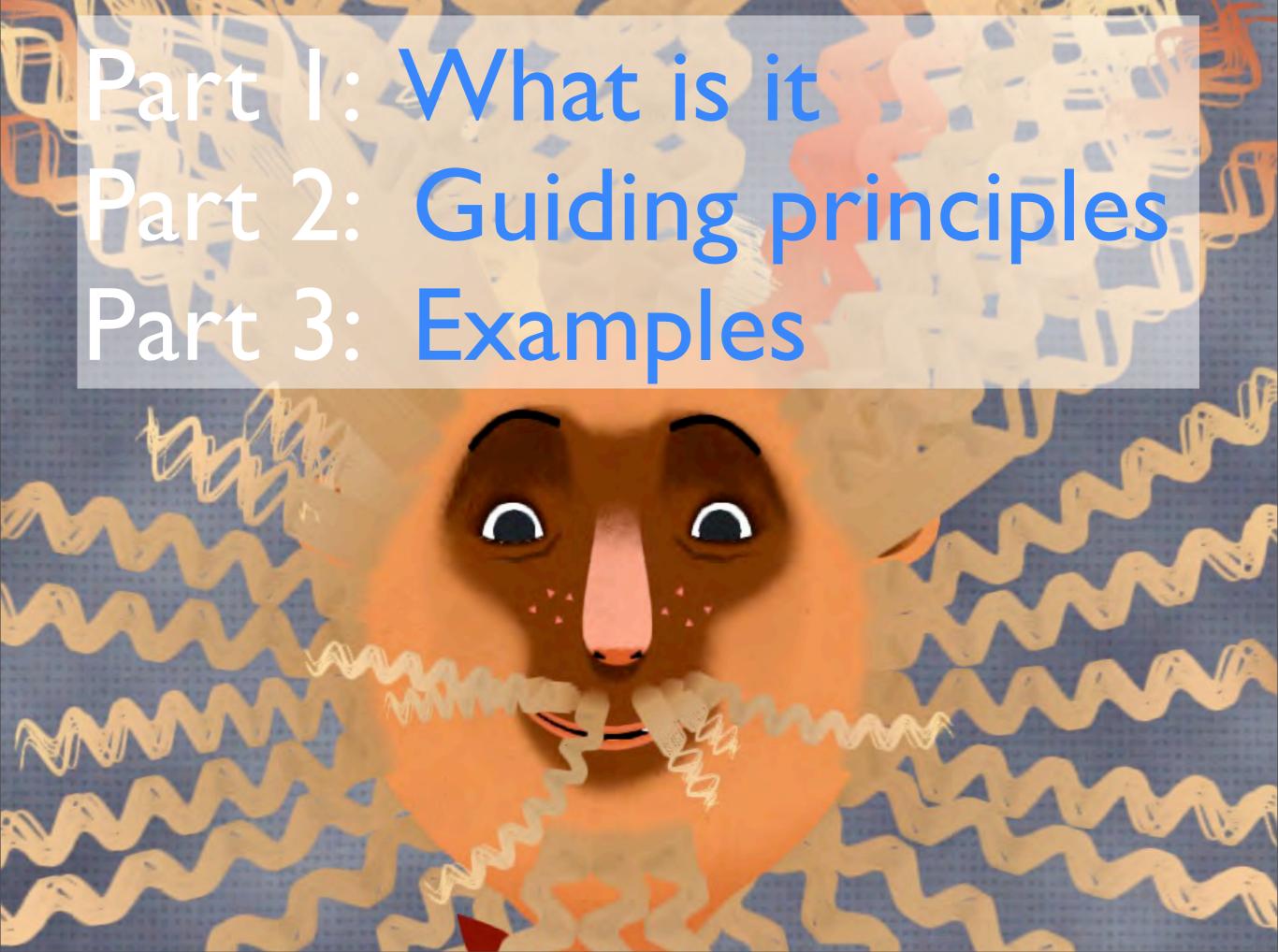
TINYBOP

LONDON, NEW YORK, MELBOURNE, MUNICH, AND DELHI

#### Human anatomy



#### Let's have a look...





## Digital Storytelling Must Start With Some Definitions

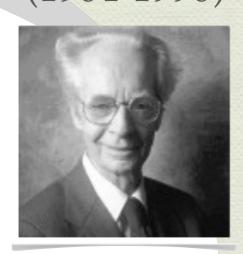
What is a "story?"
What is "digital?" or "e?"
What is "child?"
What is "screen?"

## View it from a theoretical framework: What would each say about an iPad?

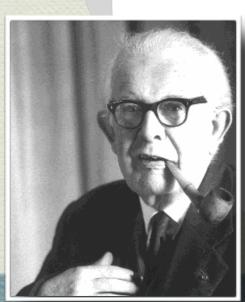
Lev Semenovich Vygotsky (1896-1934) Maria
Montessori
(1870-1952)

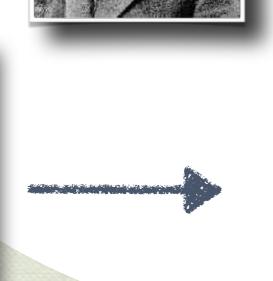


BF Skinner (1904-1990)



Jean Piaget (1896-1980)







iPad

#### Showing results for "the three little pigs"

#### iPad Apps



Three Little Pigs StoryChimes...

Books





The Three Little Pigs - Zubadoo...

Books





The Three Little Pigs by Nosy...

Books Download \*



The 3 little pigs -Cards Match...

Books





Three Little Pigs StoryChimes

Books





Three Little Pigs StoryChimes...

Games





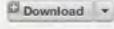
Crazy Face - 3 Little Pigs Lite

Games.





The Three Little Pigs and Big B ... Books





The Three Little Pigs and Big B ... Games

Free \*



The Three Little Pigs HD -... Books

Free \*



The Three Little Pigs - The Pup... Games

Free \*



Three Little Pigs 2: Wolf and the ... Books

Free \*

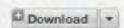


The Three Little Pigs - LAZ Rea... Education

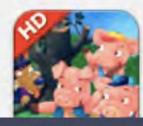


3 Little Pigs - Pop Up Book...

Books















Free \*



#### 165 as of last month

# Be true to your philosophy

# Multi-Touch has huge potential that is largely untapped

Start with the "affordances" of the new platform

#### 10 Pillars of the iPad

- I. Multi-touch (II simultaneous touch points)
- 2. 10 hour batteries
- 3. Internet
- 4. ~10,000\* viable apps for kids made by a trained army of programmers
- 5. Clear audio speakers
- 6. Motion sensitivity via accelerometers, compass & GPS
- 7. Oleophobic screen
- 8. Cameras
- 9. Microphone (ears)
- 10. Affordable: \$150 to \$500

"The iPad is the computer we always wanted."

Ann McCormick, Founder, The Learning Company

(born May, 2010, Cupertino, CA)

Father: Steve Jobs

\* CTR









### Juror's Commentary





### 2013 Prize at a glance

- "Narrative driven interactive media."
- 242 entries, 32 countries
- 2012-13 copyright
- Any publisher, any country, no fee
- Any platform
- Deadline for 2014, February 1
- 4 Jurors, I vote

### Dust (Bad Practice)

- Clumsy design: e.g., pages flip in the wrong direction.
- Not responsive.
- I've seen this before. This design was clearly influenced by Toca Tea Party with no attribution.
- Good story, amazing graphics, but it is hard to operate the catapult.
- Instructions are confusing and unnecessary.
- Loads too slow.
- Background music loops, over and over and over again.
- Crashed.
- Starts with a wordy introduction.
- Contains ethnic stereotypes.
- Evil. This is a "free" catalog designed to tease children, and trick them into an in-app sale.

- Contains links to web content in the main menu.
- Feels like a template, with sprinkled hotspots
- Not reversible.
- Asks you to rate this app before you play it.
- Pages get turned accidently.
- Lots of beautiful looking art that just sits there.
- Yet another page-flipper.
- Clunky mechanics get in the way of the narrative.
- Horrible narration.
- Ending makes no sense.
- Who made this? The author/ illustrator/publisher are not clearly identified.

#### "How not to make an ebook."

At www.dustormagic.com/ebooks



### Magic (Best Practice)

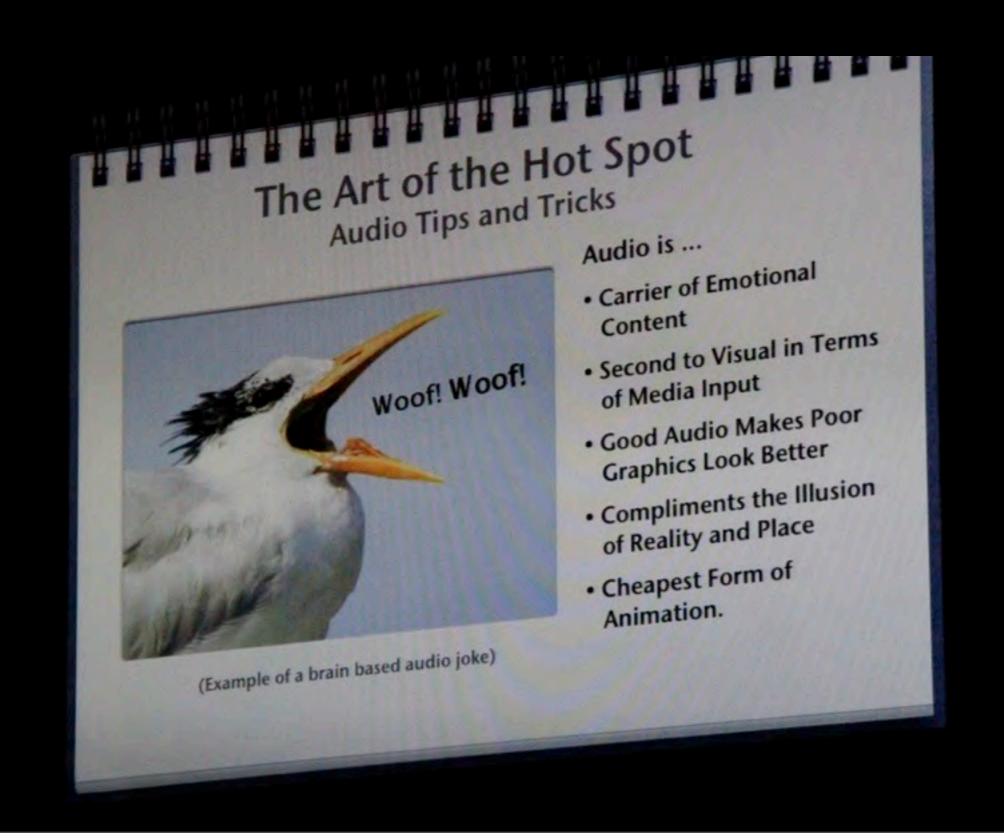
- Interactive —balloons pop
- "Accidental success"
- Eyes watch you
- Print layout works
   with illustrations
- "Embedded reinformements"
- Reversible

- MUC (Minium User Competency) is below the intended task
- Developmentally appropriate
- Attention to detail
- Works on smaller, older screens
- Uses sound

# "Good audio makes poor graphics look better."

Mark Schlichting

#### A slide from Mark Schlichting





#### Minecraft

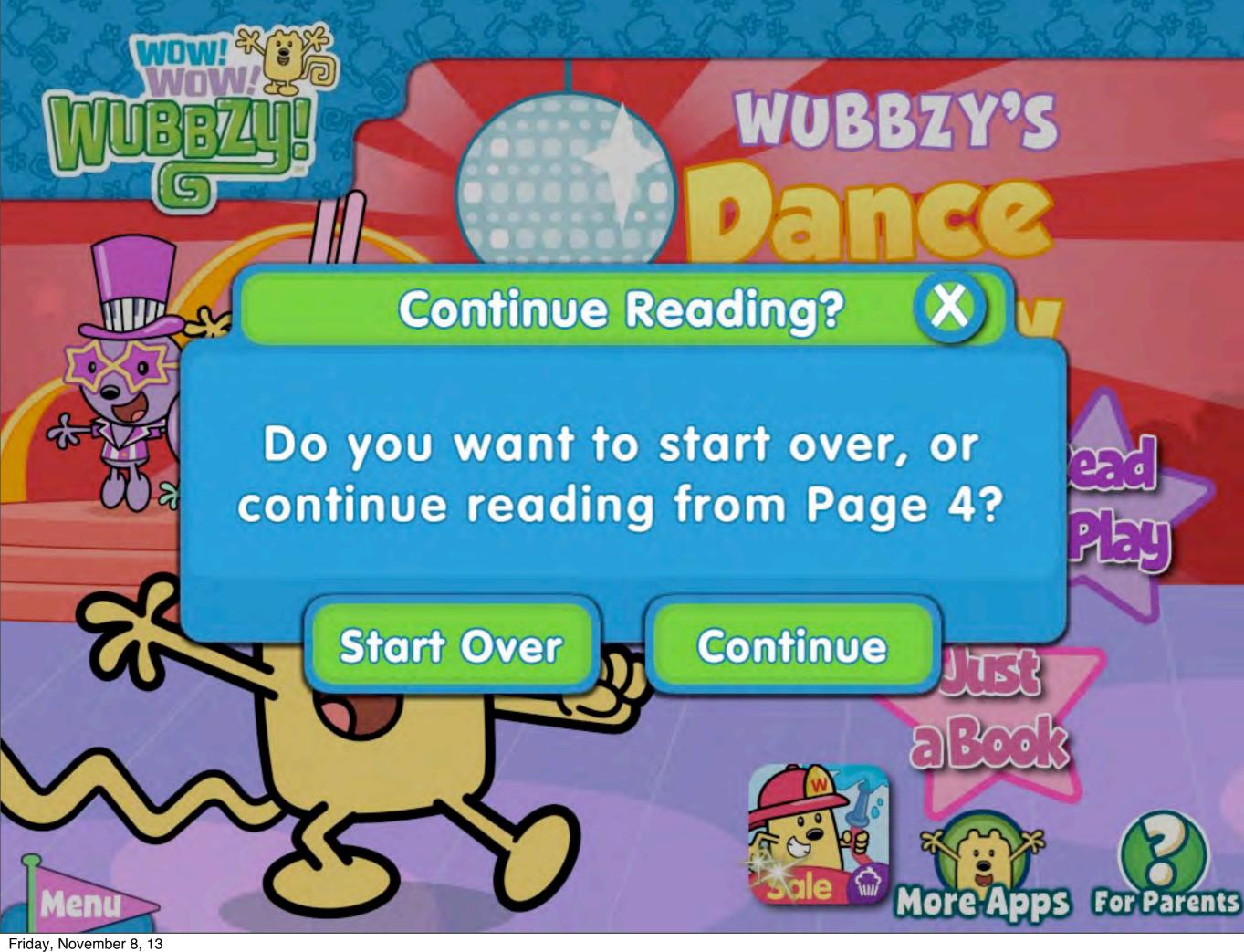






## Dust or Magic





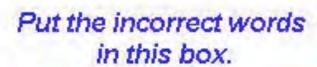
# Sesame Street: Cookie's Counting Carnival Warner Brothers Interactive Entertainment, Inc.. <a href="https://www.warnerbros.com">www.warnerbros.com</a> \$40. Ages 3-6.





#### What's in the Box?

Look at this list of words. Some words are spelled incorrectly.





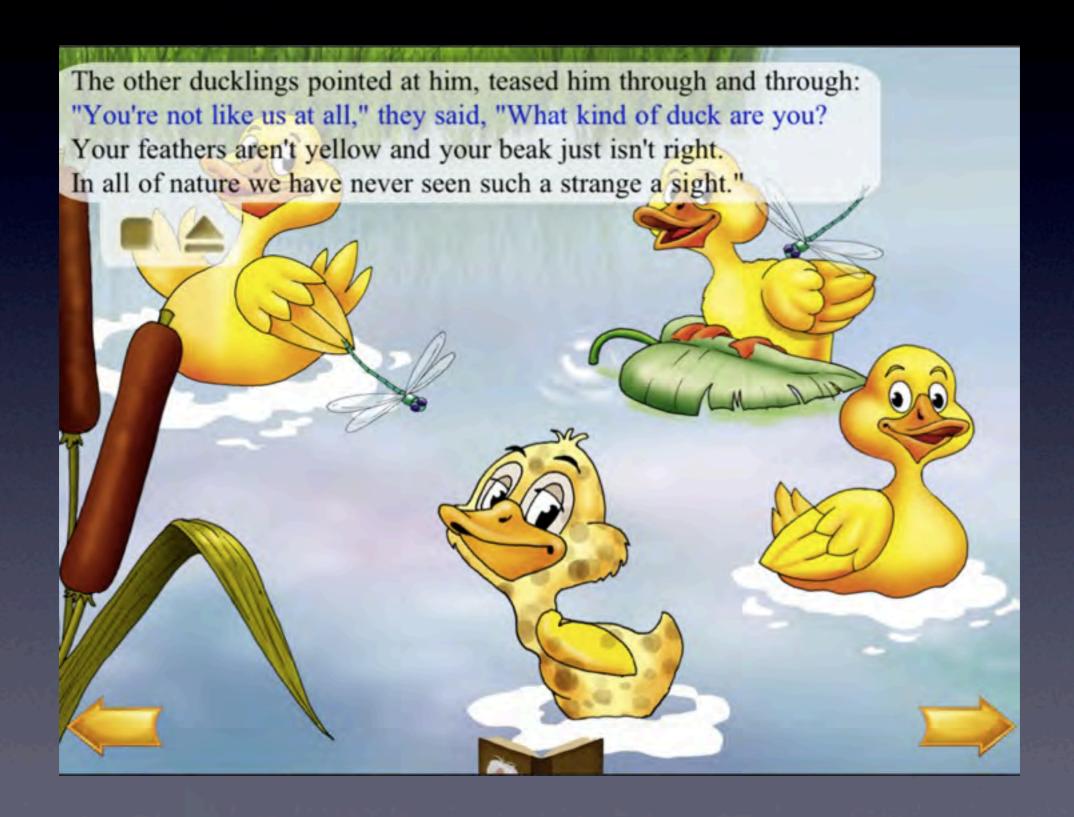
swiming watching bending skiping runing jumping



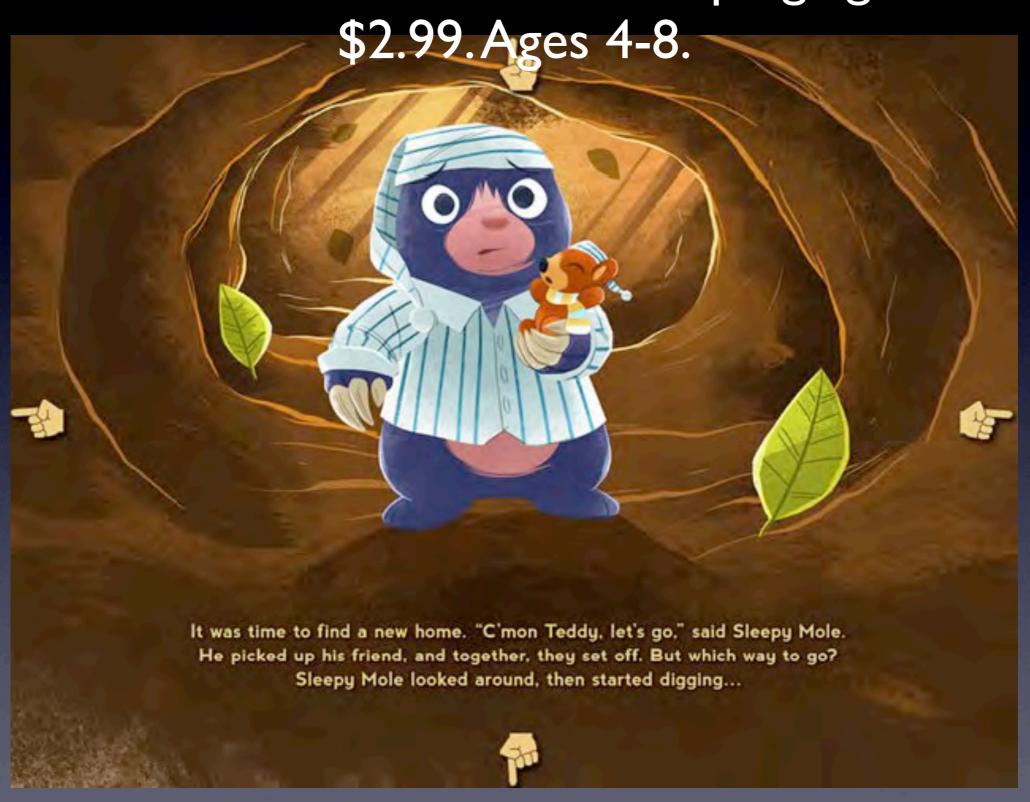
Put the correct words in this box.



## Ugly Duckling, The TabTale. <a href="www.tabtale.com">www.tabtale.com</a> \$2. Ages 3-7.



## Sleepy Mole's Moving Day Ginger Whale Interactive Stories. <a href="http://gingerwhale.com/">http://gingerwhale.com/</a>



# Counting with the Very Hungry Caterpillar Night & Day Studios. <a href="www.nightanddaystudios.com">www.nightanddaystudios.com</a> \$2.99. Ages 2-up.



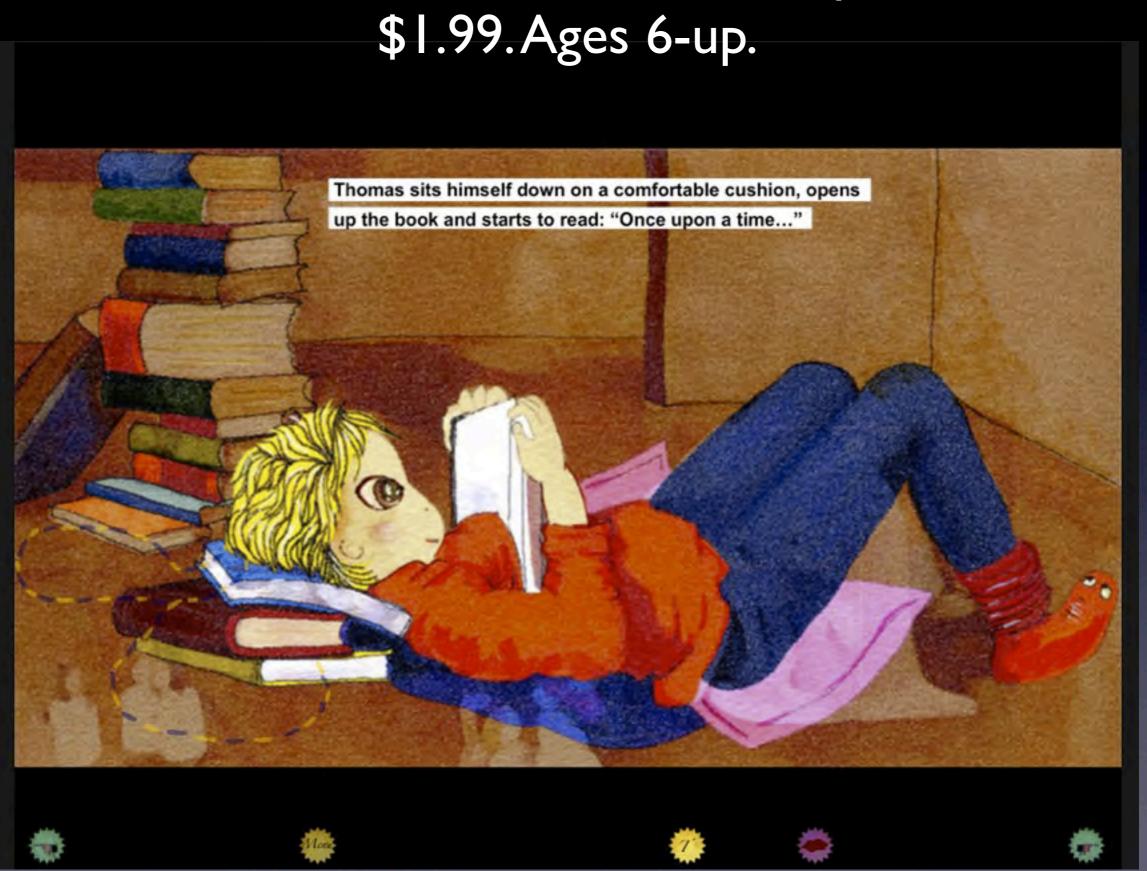
#### Monster Mutt Rescue Knowledge Adventure, Inc.. www.knowledgeadventure.com \$free.Ages 5-up.



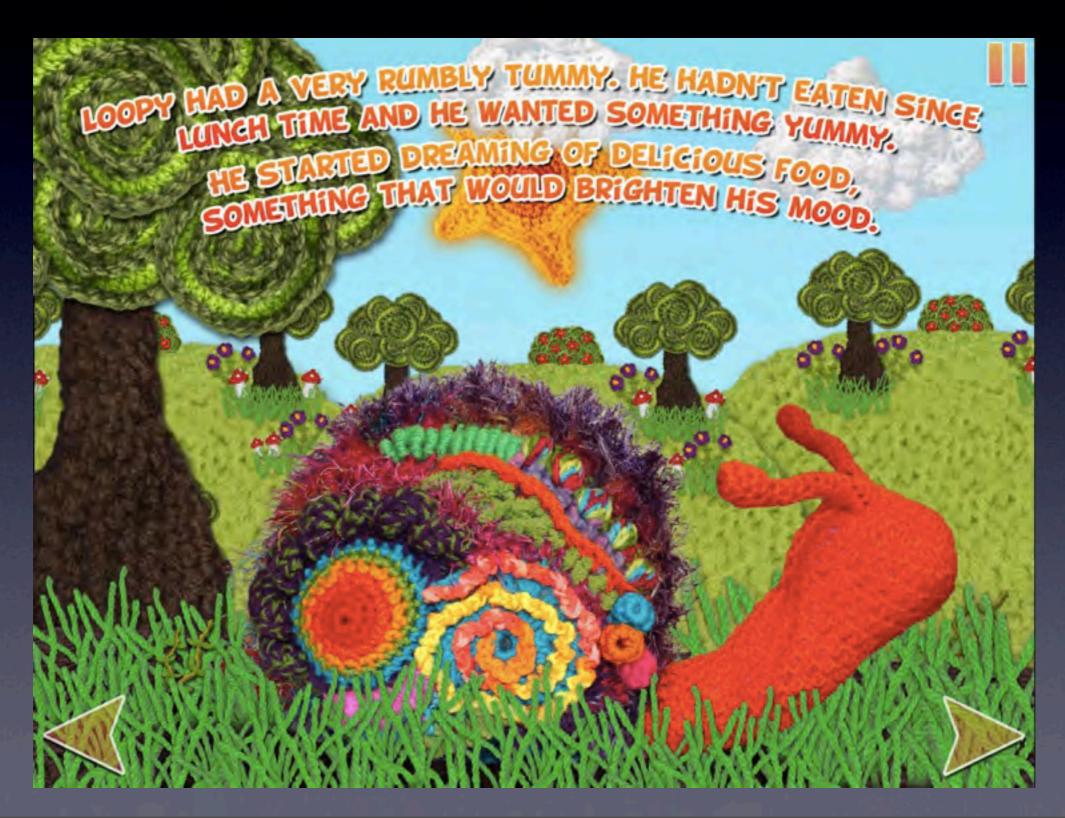
# Snow White Builds reading. G4M3 Studios. www.g4m3studios.com \$free. Ages 3-8.



Thomas's Travel in Bookland
La Souris Qui Raconte. www.lasourisquiraconte.com



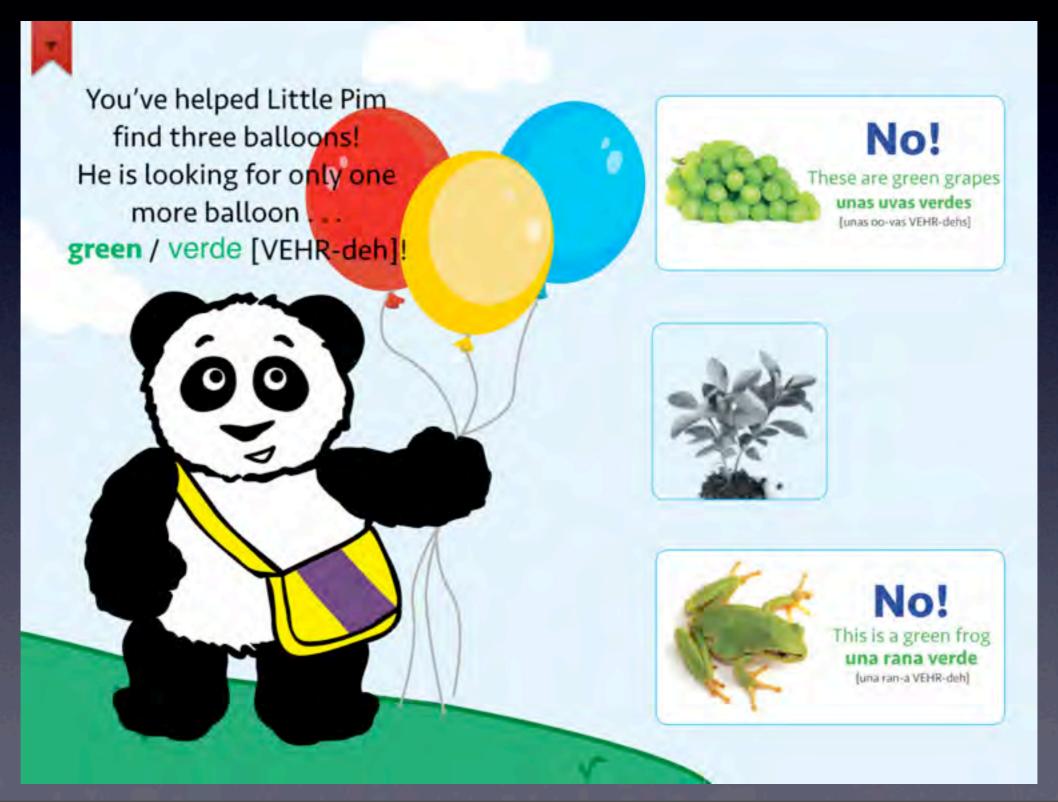
#### Loopy Lost His Lettuce Pixelflip Studios



## PBS Parents Play & Learn App PBS Kids. <a href="https://www.pbskids.org">www.pbskids.org</a> \$free. Ages 3-up.



## Spanish Colors Little Pim. www.littlepim.com \$4.99.Ages 4-7.



# Baby First Puzzle Farm Lite Open Solutions. <a href="https://www.babykidszone.com">www.babykidszone.com</a> \$free. Ages 2-up.



## Goldilocks and the Three Bears IntuApps. <a href="https://www.intuapps.com">www.intuapps.com</a> \$.99. Ages 3-6.



## Dust or Magic



## War Horse, Egmont, Illuminations Television and Touch Press. Touch Press. <a href="www.touchpress.com">www.touchpress.com</a> \$13.99. Ages 9-up.



### Red Riding Hood

Nosy Crow
Pulls children into story
Highly responsive
Professionalism
Craftsmanship
Branches



See also: Rounds, Three Little Pigs, Cinderella

#### In 1994, The Living Books set the standard



# Ruff's Bone Wanderful. <u>www.wanderfulstorybooks.com</u> \$4.99.Ages 2-8.



ABC FarmPeapod Labs. <u>www.peapodlabs.com</u> \$2.99. Ages 3-8.





Friday, November 8, 13

# Iron Man: Armored Avenger Disney Publishing Worldwide. <a href="https://www.DisneyDigitalBooks.com">www.DisneyDigitalBooks.com</a> \$1.99.Ages 4-10.

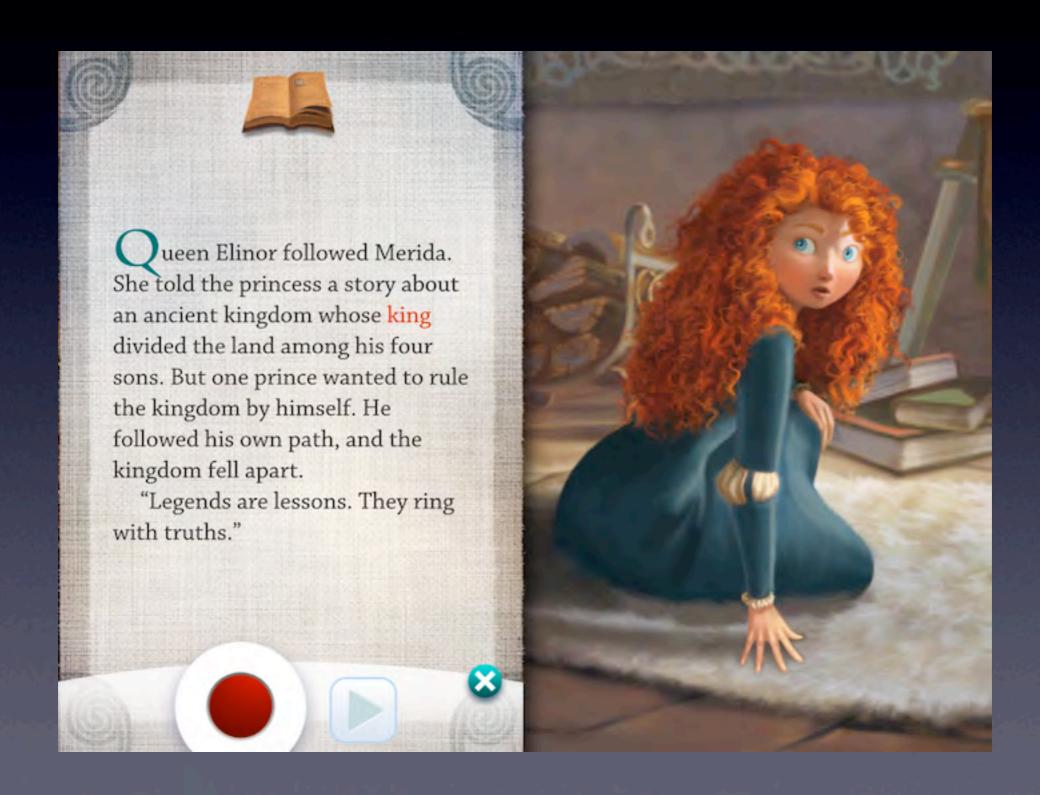
"I have a feeling this is not the

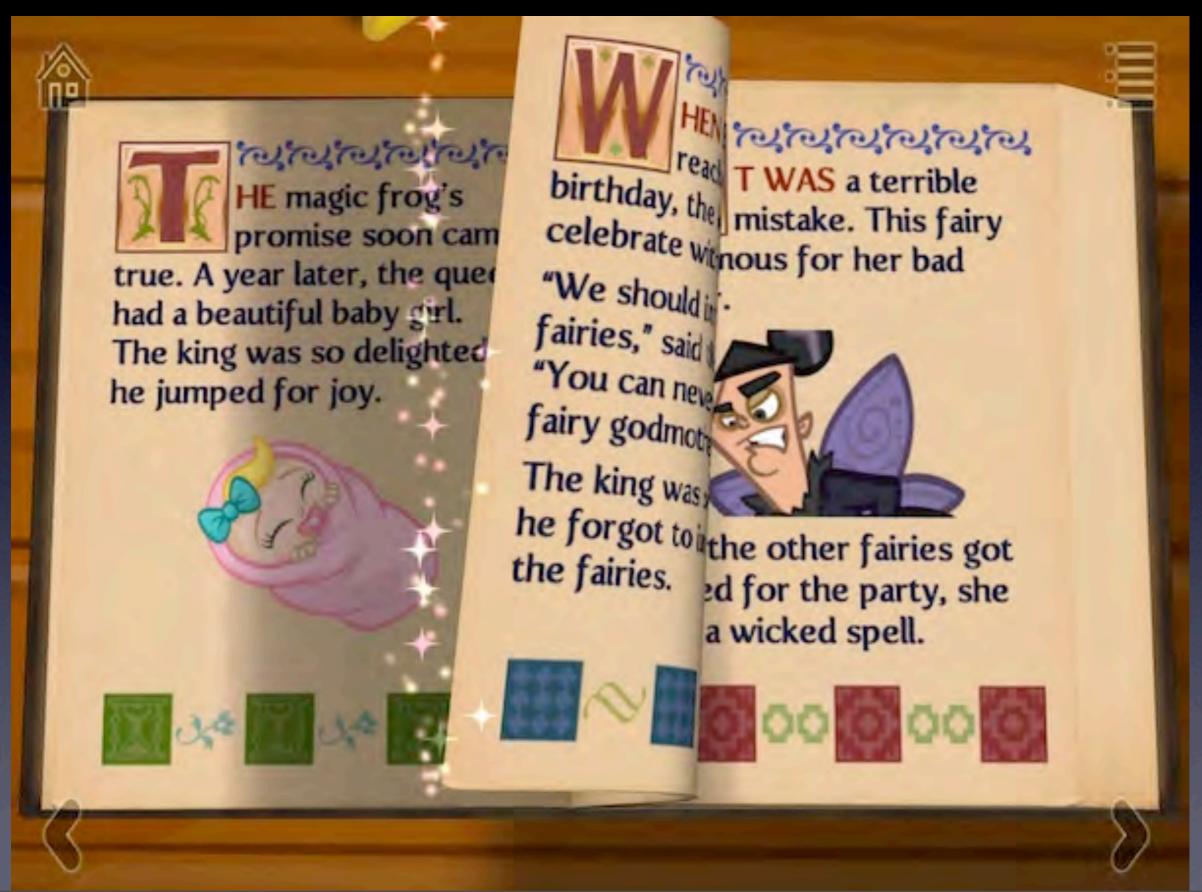
last I will see of the Mandarin," Iron Man said to himself.



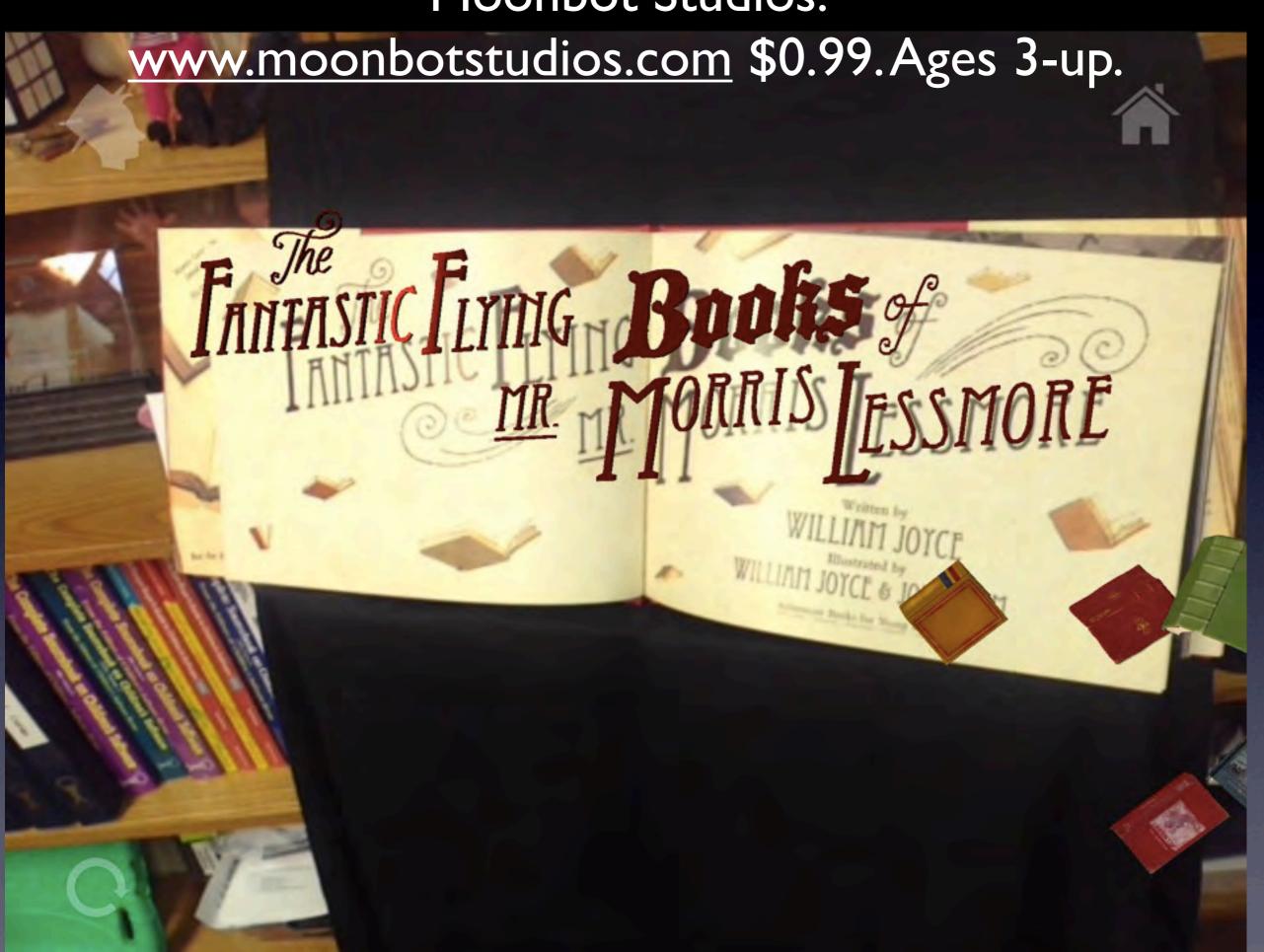


# Brave: Storybook Deluxe Disney Publishing Worldwide. www.DisneyDigitalBooks.com \$6.99.Ages 3-12.





Moonbot Studios.



# Monster's Socks Martin Hughes. <a href="www.monsterssocks.com">www.monsterssocks.com</a> \$2.99. Ages 3-up. up..com \$0.99. Ages 3-up.



#### Four Little Corners

DADA Company

\$2.99

Fiction

Uses Play Tales

Script: Jerome Ruillier

PlayTales

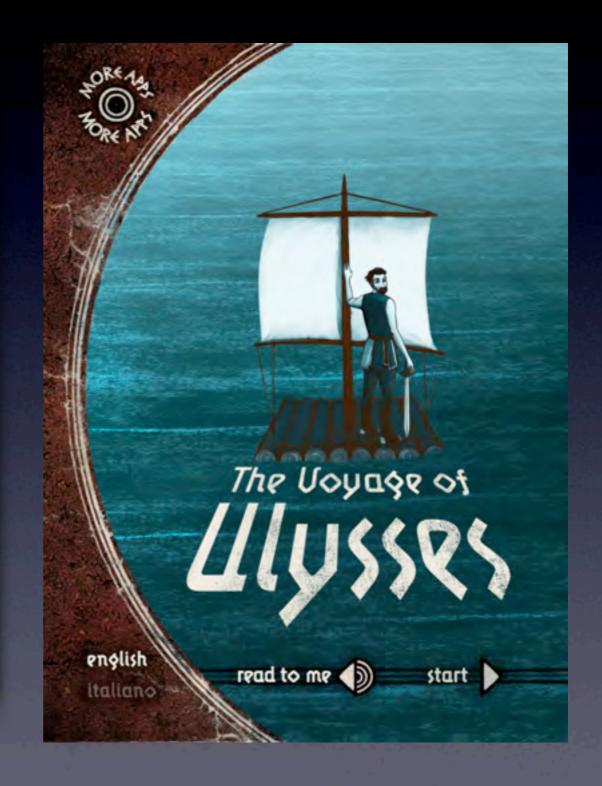
Great story



#### The Voyage of Ulysses

#### Elastico Srl

- **\$3.99**
- Innovative page transitions that support the narrative.
- A language experience.
- "Print to meaning."
- Gross motor engagement.



#### IdentiKat

Lastrego & Testa Multimedia S.r.l.

- \$.99
- Strong illustration
- A dynamic hint system.
- Puts the author inside the app.

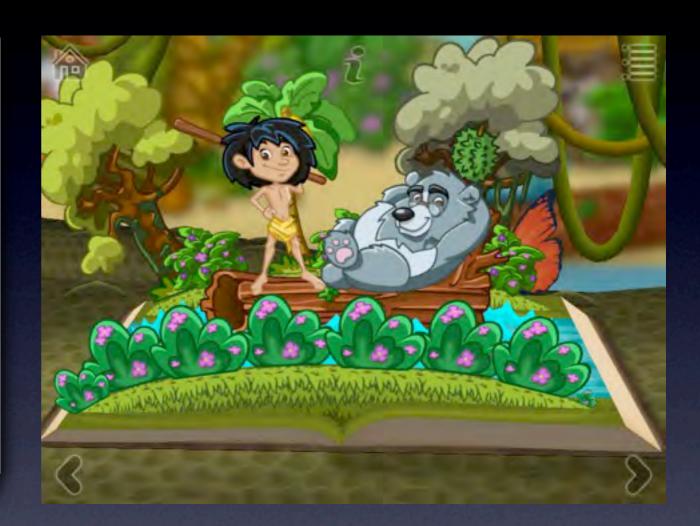


### The Jungle Book

StoryToys Jungle Book, The

\$4.99. Ages 3-up.

- Multi language
- Highly responsive
- Professionalism

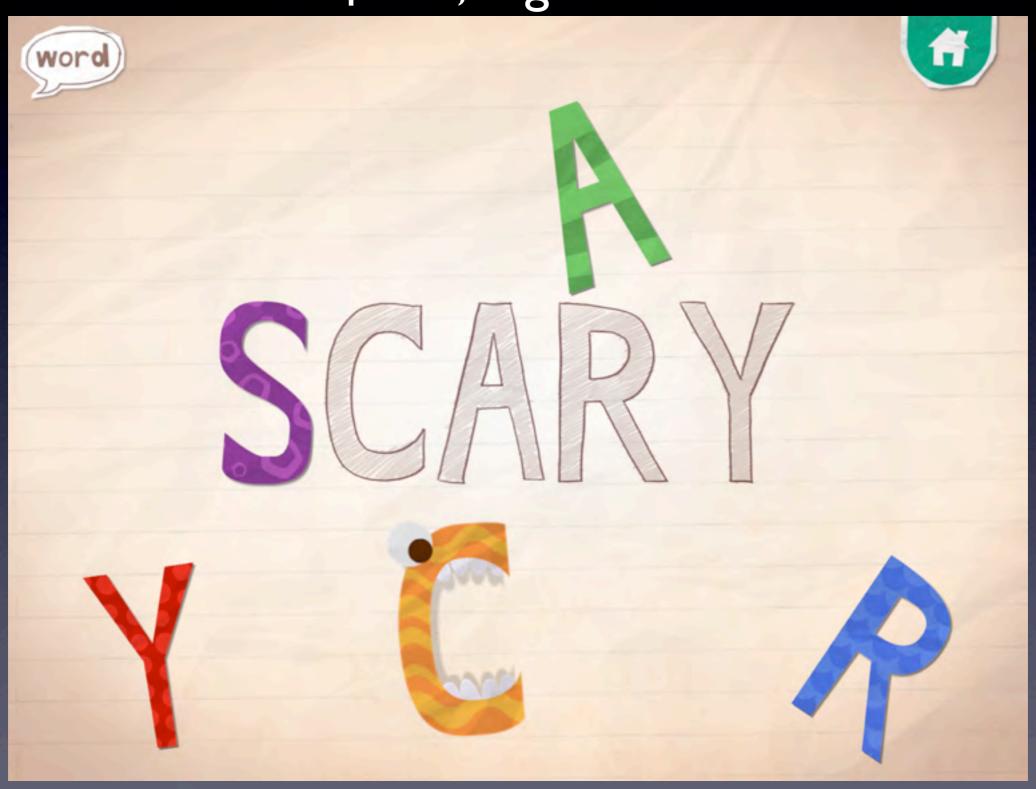


Chug Patrol: Chuggington

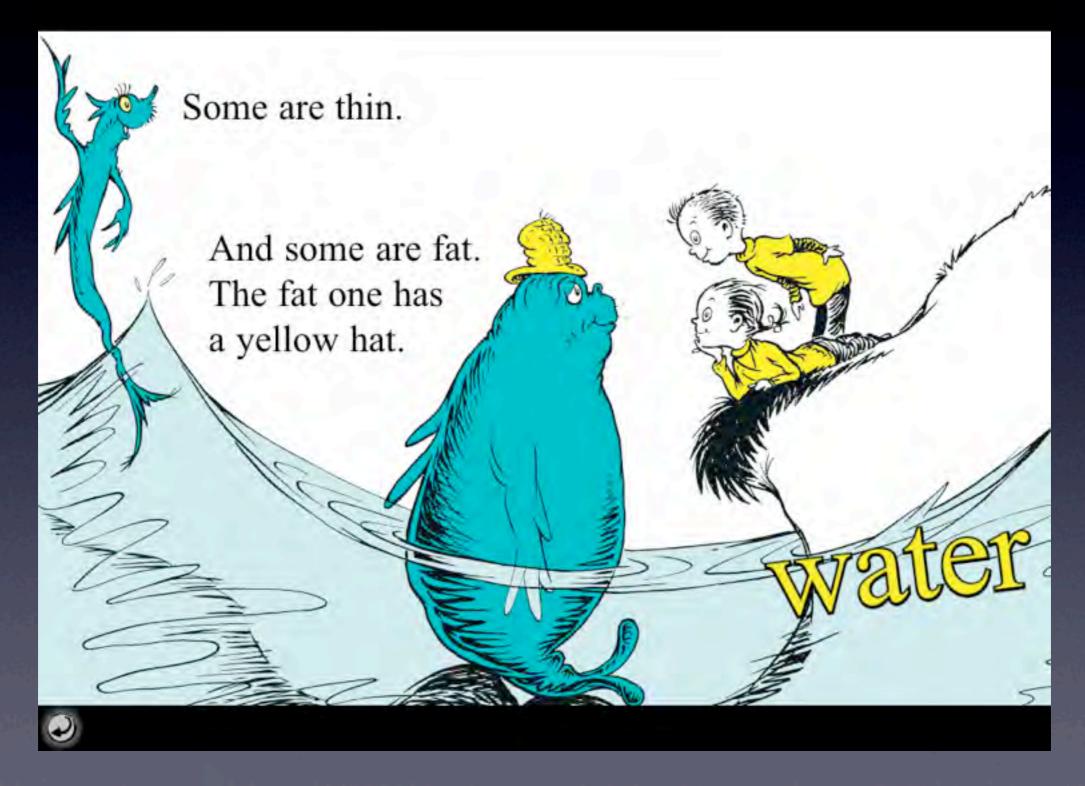
## StoryToys Jr. Farm 123 StoryToys. <a href="https://www.storytoys.com">www.storytoys.com</a> \$free. Ages 2-6.



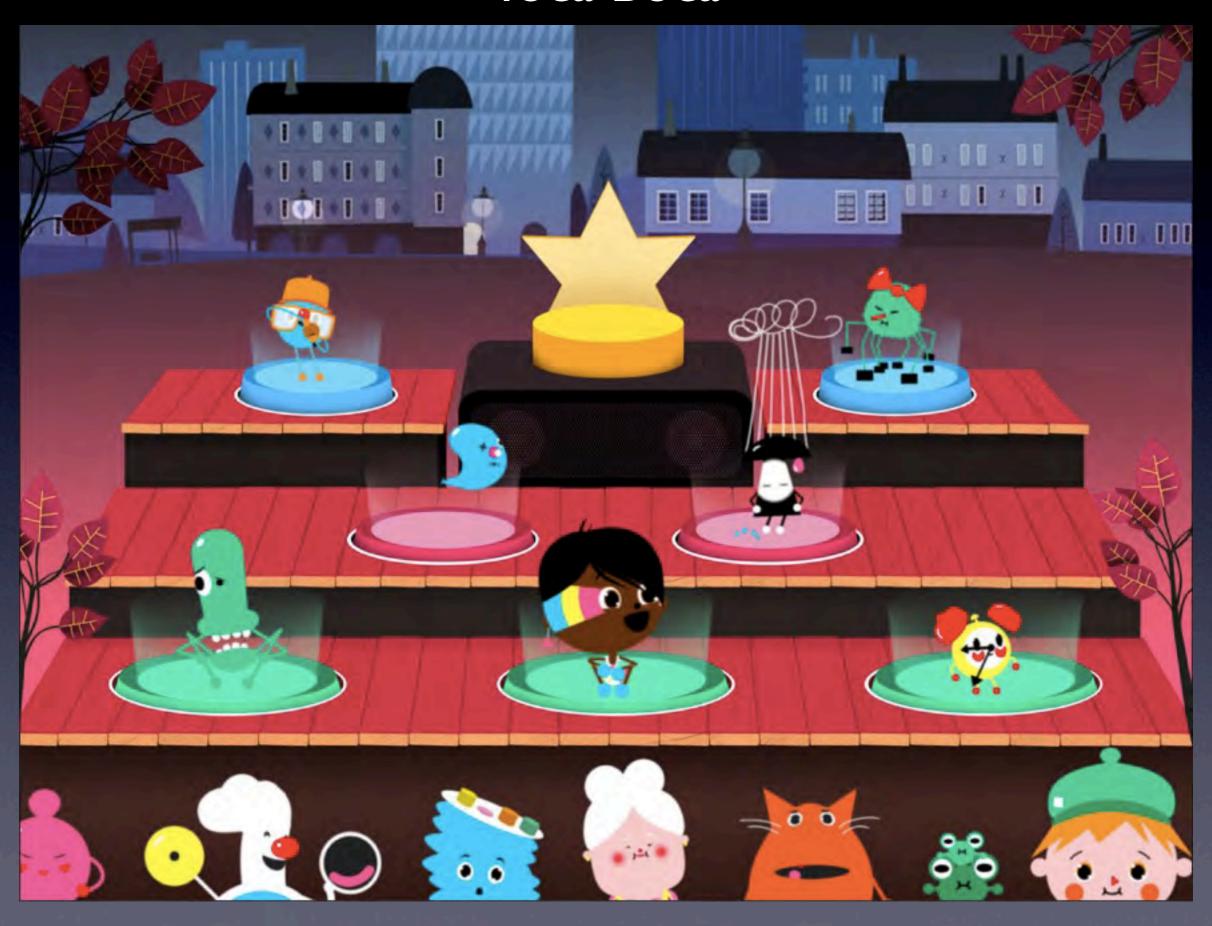
Endless Alphabet
Callaway Digital Arts. <a href="https://www.callaway.com">www.callaway.com</a>
\$free, Ages 3-6.



#### Oceanhouse Media. <u>www.oceanhousemedia.com</u> \$3.99. Ages 3-up.

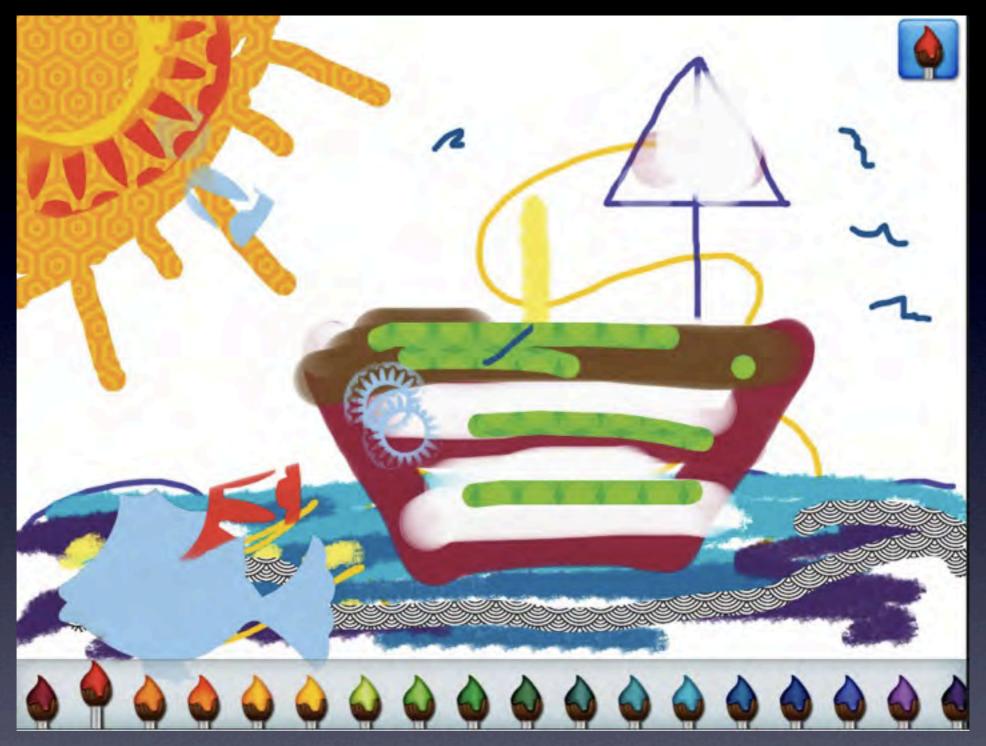


#### Toca Boca



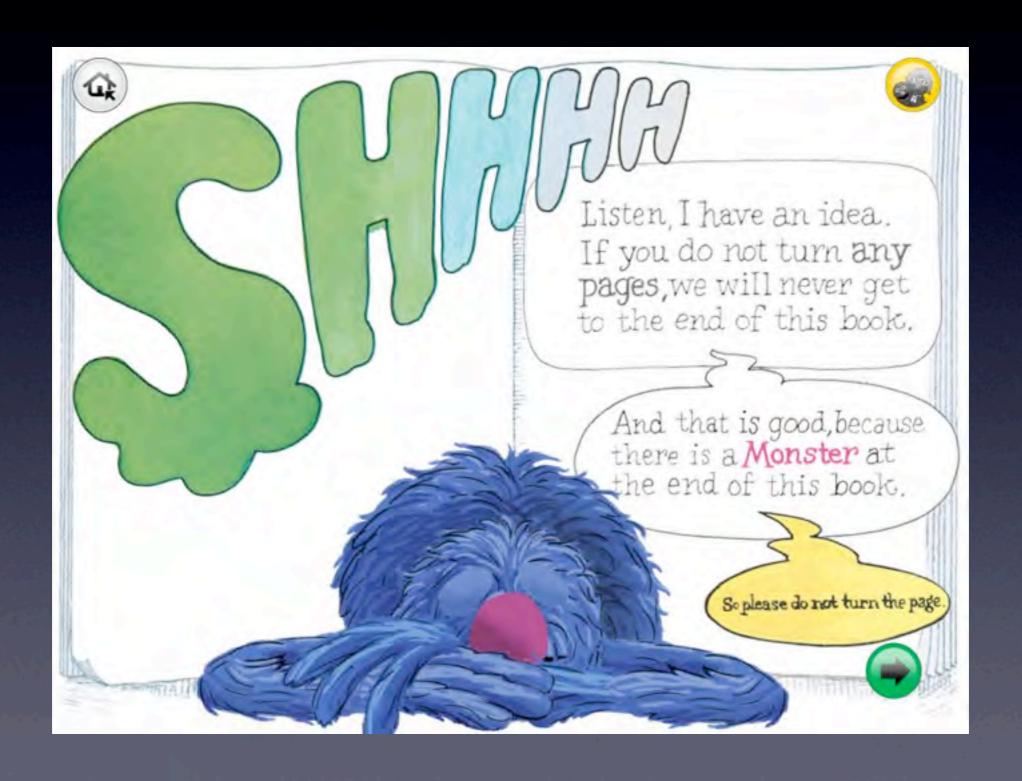


#### Draw and Tell HD, Duck Duck Moose



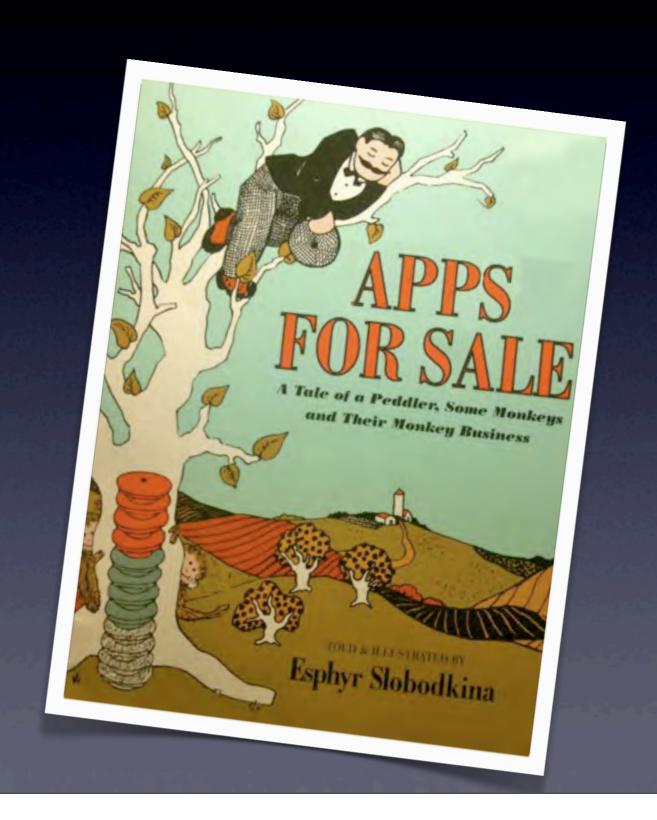
Gives creative bandwidth to children

## Monster at the End of This Book Callaway Digital Arts. <a href="www.callaway.com">www.callaway.com</a> \$4. Ages 3-6.





## Closing thoughts



# Be true to your philosophy

# Multi-Touch has huge potential that is largely untapped

Start with the "affordances" of the new platform

# You are no longer just an "illustrator"

this medium makes you into a psychologist

#### 10 Pillars of the iPad

- I. Multi-touch (II simultaneous touch points)
- 2. 10 hour batteries
- 3. Internet
- 4. ~10,000\* viable apps for kids made by a trained army of programmers
- 5. Clear audio speakers
- 6. Motion sensitivity via accelerometers, compass & GPS
- 7. Oleophobic screen
- 8. Cameras
- 9. Microphone (ears)
- 10. Affordable: \$150 to \$500

"The iPad is the computer we always wanted."

Ann McCormick, Founder, The Learning Company

(born May, 2010, Cupertino, CA)

Father: Steve Jobs

\* CTR



"If Alfred Hitchcock where alive today, he probably wouldn't start with a film. He'd be thinking about how to tell suspense stories on the tablet" Marc Goodchild et al



